



Erasmus+ Capacity Building in the field of Vocational Education and Training (VET)

Is your organisation interested in transnational cooperation to increase the quality of vocational education and training and teach the skills young people and adults living around the world need to succeed in their careers?

Find partners and apply for Erasmus+ funds to support you!

Capacity building projects aim to support the relevance, accessibility and responsiveness of VET institutions and systems in third countries not associated to the Erasmus+ Programme (see the section “What countries are eligible to participate in the project?” in this leaflet) as a driver of sustainable socio-economic development.

OBJECTIVES

Specifically, the action will:

- Reinforce the links between the third countries not associated to the Erasmus+ Programme VET system and its labour market so as to better align VET to (emerging) local labour market opportunities;
- Increase the link between VET profiles and local/regional/national strategies and priorities impacted by skills, in particular those supported by other European Union actions, in order to ensure coherence;
- Increase the capacities of VET providers especially in the fields of management, governance, inclusion, quality assurance, innovation and internationalisation;
- Support the exposure of staff, managers, policy makers and senior teachers to approaches bringing the labour market and VET closer;
- Improve the knowledge, technical, managerial and pedagogical skills of VET teachers and trainers;
- Integrate the input from teachers/trainers, VET learners and employers, from private sector in particular, into curriculum, profile design and training reform;
- Improve the level of competences, skills and employability potential of VET learners;
- Foster cooperation across different regions.

THEMATIC AREAS



Proposals should focus on one or more of the following themes:

- Work-based learning (for young people and/or adults);
- Quality assurance mechanisms;
- VET teachers/trainers professional development;
- Key competences, including entrepreneurship;
- Skills-matching in forward-looking economic sectors;
- Support to the development of green and digital skills for the twin transition.

ACTIVITIES

Project activities must focus on building and strengthening the capacities of organisations active in the field of VET **principally in third countries not associated to the Erasmus+ Programme**. Funded projects will be able to integrate a wide range of cooperation, exchange, communication and other activities, including for example:

- Creating and developing networks and exchanges of good practice;
- Creating tools, programmes and other materials to build the capacity of institutions from third countries not associated to the Erasmus+ Programme;
- Creating mechanisms to involve the private sector both in the design and delivery of curricula and to provide VET learners with high quality work-based experience;
- Developing and transferring pedagogical approaches, teaching and training materials and methods;
- Developing and implementing international (virtual) exchange activities for staff primarily.



Images: © navee, stock.adobe.com

HORIZONTAL ASPECTS

Applicants are encouraged to take these dimensions into account when designing their project:



Inclusion and diversity



Environmental sustainability



Digital dimension



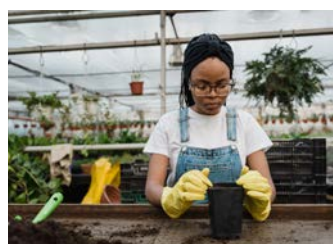
Common values, civic engagement and participation

REGIONS COVERED

- Western Balkans (Region 1)
- Neighbourhood East (Region 2)
- South-Mediterranean countries (Region 3)
- Russian Federation (Region 4)
- Sub-Saharan Africa (Region 9)
- Latin America (Region 10)
- Caribbean (Region 11)

REGIONAL PRIORITIES

For proposals that involve ETF (European Training Foundation) countries, applicants are invited to check the priorities published on the [FTOP portal](#) in the section "Call update".







Images (from top left to bottom right): © Tima Miroshnichenko, pexels.com; as-artmedia, stock.adobe.com; RF Studio, pexels.com and burdun, stock.adobe.com



Image: © Andrey Popov, stock.adobe.com

Interested in applying?

Find more details in the [Erasmus+ Programme Guide](#) (available in 24 official EU languages)
 Learn about the submission procedure in the [Online Manual on EU Funding and Tenders](#)
 Apply via the [Funding and tender opportunities portal \(FTOP portal\)](#)
 Call ID ERASMUS-EDU-2022-CB-VET
 For specific questions please contact: EACEA-EPLUS-CBVET@ec.europa.eu

 <p>Deadline and duration of the project</p>	<p>Deadline for submission of applications: 31 March 2022 – 5 pm (CET, Brussels time).</p> <p>Duration of the project: one, two or three years.</p>
 <p>What countries are eligible to participate in the project?</p>	<p>EU Member States and third countries associated to the Erasmus+ Programme.</p> <p>Third countries not associated to the Erasmus+ Programme, except:</p> <ul style="list-style-type: none"> • Countries from Regions 5, 6, 7, 8, 12, 13, 14 • Belarus (Within Region 2) <p>See the section "Eligible Countries" in Part A of the Programme Guide.</p>
 <p>Number of participating organisations and countries</p>	<p>Applicant can be any public and private organisation active in the VET field legally established in an EU Member State or a third country associated to the Programme.</p> <p>At least 4 organisations from minimum 3 countries: At least 1 organisation from 2 different EU Members States and third countries associated to the Programme and a least 2 organisations from at least 1 eligible third country not associated to the Programme.</p> <p>The number of organisations from EU Member States and third countries associated to the Erasmus+ Programme may not be higher than the number of organisations from third countries not associated to the Erasmus+ Programme.</p>
 <p>What funding is available in 2022?</p>	<p>The EU grant per project will vary from a minimum of 100.000 € to a maximum of 400.000 €.</p> <p>Total budget available: 26,5 millions €.</p> <p>The division of the total budget among the regions can be found on the FTOP portal in the section "Call update".</p>

All the pictograms (pag.1 and 2): © FlatIcon.com