

**RESKILLING AND UPSKILLING** 

A SENSE OF INITIATIVE

INNOVATION

GREEN SKILLS

DIGITAL SKILLS

COOPERATION

**Erasmus+ Alliances for Innovation** 

> **NEW SKILLS NEW CURRICULA**

ENTREPRENEURAL MIND-SETS

June, 2021

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an alliance to boost innovation, new skills and an entrepreneurial mindset in vocational education and training and higher education?

Is your organisation interested in forming

## Find partners in the EU and beyond and apply for funds now!

What are the skills that young people and adults need to tackle pressing societal challenges, such as climate change, rapid digitalisation, changing demographics, artificial intelligence and to actively contribute to a highly innovative and more resilient society?

This question is at the core of a new Erasmus+ Call. Alliances for Innovation aim to foster innovation through cooperation and flow of knowledge among higher education (HE), initial and continuous vocational education and training (VET), and the broader socio-economic environment, including research.

To boost innovation in Europe apply for one or both of the following Lots:



#### Alliances for Education and Enterprises...

... are transnational, structured and result-driven projects that bring together enterprises and both VET and HE providers to work together in partnership within one or several different economic sectors. They can address either both VET and HE or just one of these educational fields.

Projects in LOT 1 intend to implement one or more of these activities:





### Alliances for Sectoral Cooperation on Skills (implementing the 'Blueprint')...

... seek to create new strategic approaches and cooperation for concrete skills development solutions in a specific sector or area. This initiative will implement one major action of the **European** Skills Agenda for sustainable competitiveness, social fairness and resilience, the Pact for Skills.

The Pact for Skills will build on and absorb the Blueprint for Sectoral Cooperation on Skills. Therefore, Alliances under Lot 2 will support the implementation of the Pact by developing a sectoral skills strategy. This strategy has to lead to systemic and structural impact on reducing skills shortages, gaps and mismatches, as well as ensuring appropriate quality and levels of skills.

In view of the design of training programmes, proposals should address urgent skills needs of people in working age as well as emerging occupational profiles (covering EQF levels 3-5 as well as EQF 6-8).



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European Education and Culture Executive Agency

# The following core activities should be implemented in Lot 2



Strategic approach to **sectoral cooperation** on skills

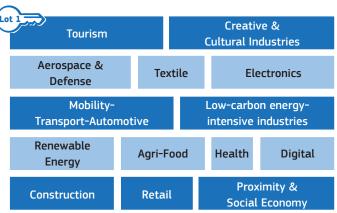


European sector-wide agreed 'core' curricula and training programmes



**Long term action plan** for the progressive roll-out of project deliverables

Proposals must focus on one of the **14 industrial ecosystems**: (Only one proposal per industrial ecosystem will be funded\*)



At equal quality, a proposal covering an ecosystem that is not at all covered by an ongoing Blueprint Alliance will be assessed as more relevant. You can find the previous Blueprints in the <a href="Erasmus+ project results">Erasmus+ project results</a> platform.

#### Proposals in Lot 1 and Lot 2 should focus on...



Digital Skills



Green Skills



EU wide instruments and tools, whenever relevant (EQF, ESCO, Europass, EQAVET, ESG).



**Deadline** for submission of applications: **7 September 2021 – 5 pm (Brussels time)** 

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#### Who can take part in the Alliances?

- Private or public organisations legally established in a
   Programme Country or in any Partner Country and
   listed under the Eligibility Criteria of this Call in
   the Erasmus+ Programme Guide (p.230-231)
   can join as full partners, affiliated entity or
   associated partner.
- One of the full partners will be the coordinating organisation, which will apply for the Erasmus+ grant. This organisation must be legally established in a Programme country.

#### Each Alliance should involve...



 Labour market actors are enterprises or companies or representative intermediary organisations, such as chambers, trade unions or trade associations

at least 8 Programme Countries

Partnerships in LOT 1 and LOT 2 should include at least **one HE institution** and **one VET provider** as full partners.

#### What funding is available in 2021?

Max. EU Grant per project

1 million €

2 years

1.5 million €

3 years

4 million €

4 years



#### Interested in applying?

Find more details in the *Erasmus+ Programme Guide*.

To learn more about the submission procedure, consult the <u>Online Manual on EU Funding</u> <u>& Tenders</u>

Apply via the EU Funding & Tenders Portal.

For specific questions please contact <a href="mailto:EACEA-EPLUS-ALLIANCES@ec.europa.eu">EACEA-EPLUS-ALLIANCES@ec.europa.eu</a>.

